

*Real life experience from implementation of Firewall, Router and IDS
Ethernet switch and uC*

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Machine
learning

Connected
functions

Electro
mobility

Selling mobility
instead of cars

Big
data

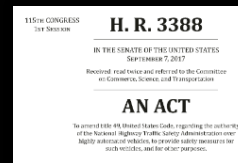
Autonomous
driving

Recent remote attack examples

- 2019 – Tesla Model 3, JIT (Just In Time)
- 2018 – Volkswagen (Infotainment), BMW
- 2017 – Tesla Model X, HMC (Bluelink)
- 2016 – Tesla Model S, Mitsubishi Outlander
- 2016 – Key relay attack on 19 OEM, 24 Cars
- 2015 – Jeep Cherokee

Consequences

- Economic and reputation damage
 - First security-related recall campaign on 23th July 2015, 1.4 Mio potentially affected vehicles
- Mandatory legal requirements



Securing Self-Driving Cars (one company at a time)

Dr. Charlie Miller (charlie.miller@getcruise.com)

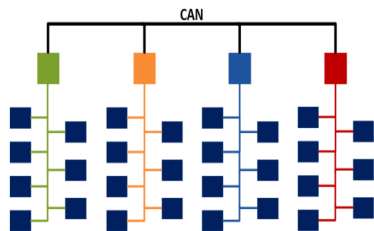
Chris Valasek (chris.valasek@getcruise.com)

August 2018



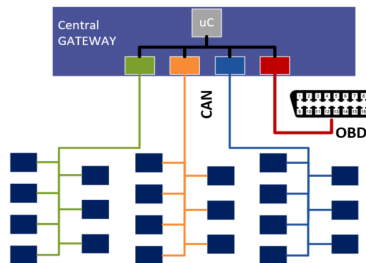
"As much as possible,
we use network segregation..."

"More importantly, there needs to be real
time detection and reaction on vehicle"



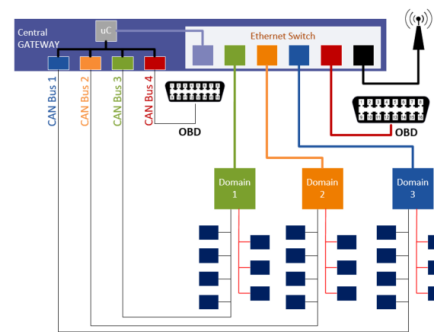
Yesterday

- Many small ECU's performing a **specific** function
- **Signal based** communication



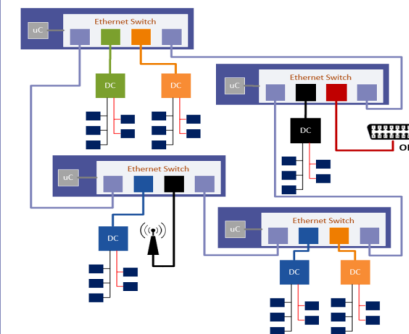
Today

- Use of a **central Gateway** for cross-domain communication
- **Security introduction** with CAN firewall and SecOC etc.



Tomorrow

- E/E Architecture with support of **security features**
- Application of **service oriented communication** and **high performance ECUs**
- Still **cyclic messages** being used



Future

- Using **ring based network** to achieve redundancy
- Introduction of **vehicle computers** (using security enhanced high performance microprocessors)

Often, implicitly assumed attack



Secure connected vehicle

- Secure Channel (TLS/IPSec),
- Secure Endpoint Authentication
- Firewall



Secure E/E architecture – establish trust boundaries

- Use separation and securely configured gateways to protect functional domains of E/E architecture



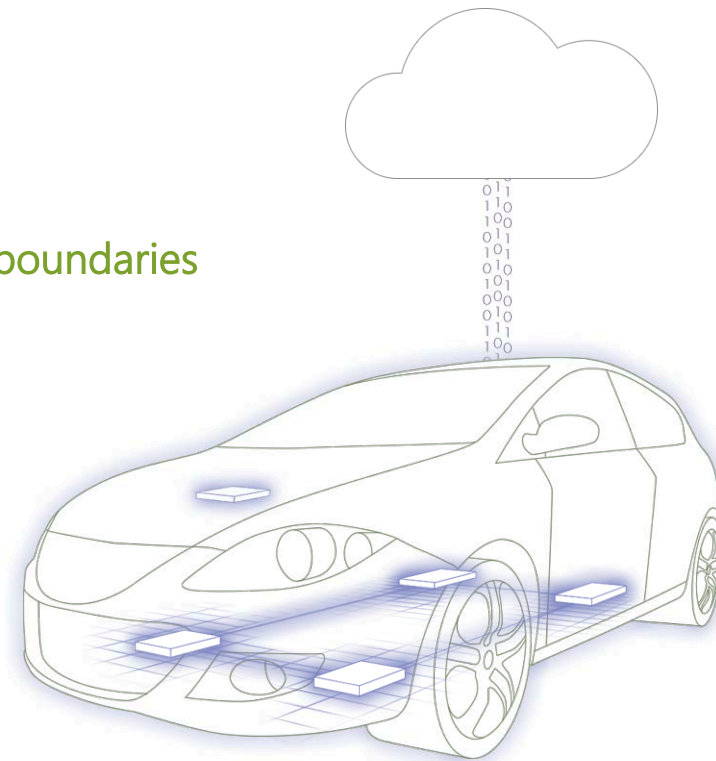
Secure in-vehicle communication

- Protect integrity of critical in-vehicle signals
- SecOC standardized in AUTOSAR



Secure individual ECU

- Hardware security module
- Protect integrity of ECU software and data
- Secure Diagnostic/Flashing/Boot



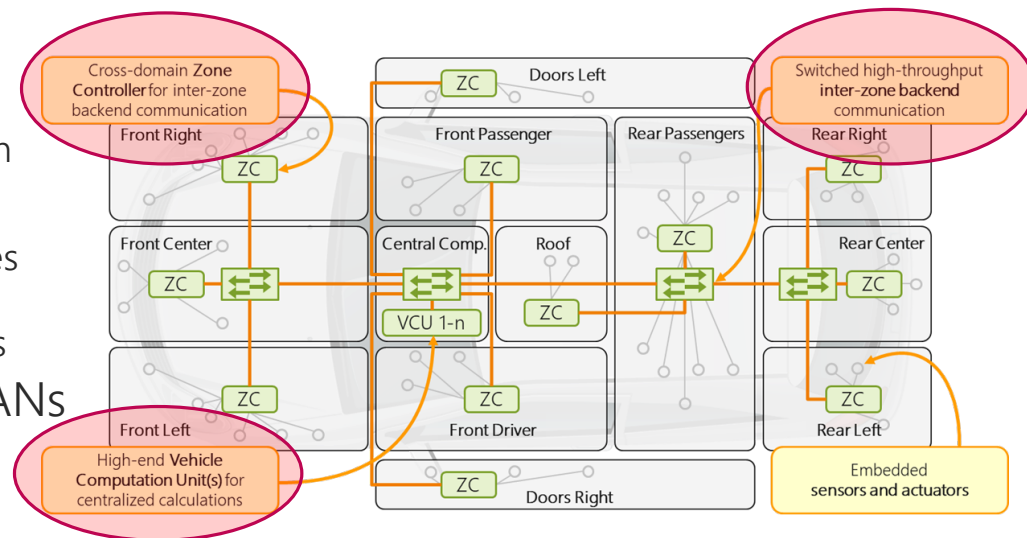
Spoiler: A good defense in depth concept is more than the number of barriers/layers to stop an remote attacker

Infrastructure of Next Gen. EE-Architectures will be shared

Mixed (domain/criticality/trustworthiness/...) applications on zone and vehicle computers and also mixed traffic on backbone and trunk communication links

Selected security challenges

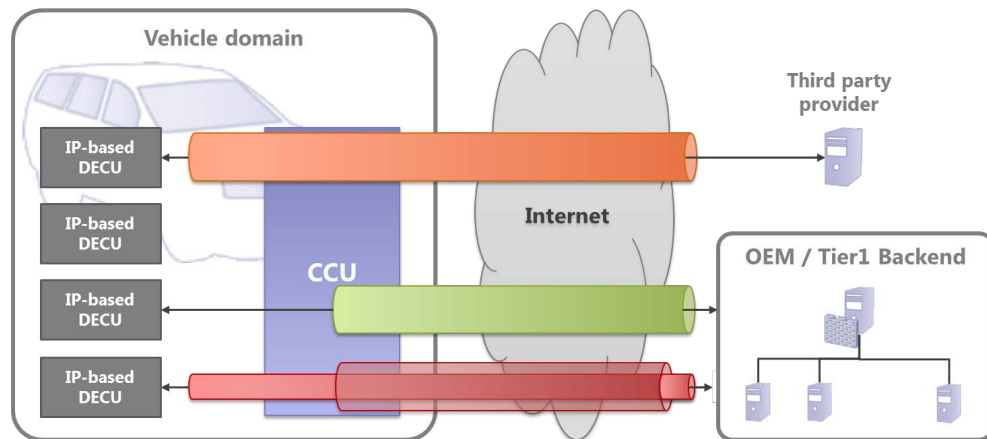
- Zone separation
 - Domain based separation or
 - Trusted/Not-trusted model based separation
- Virtualization to isolate applications
 - Access control to sensitive (shared) resources
 - Side-Channel attacks on sensitive data, e.g., on caches to extract cryptographic keys
- Isolation of Communication, e.g. VLANs
 - Mixed trustworthiness of network nodes
 - Central and local enforcement of communication policy and access control

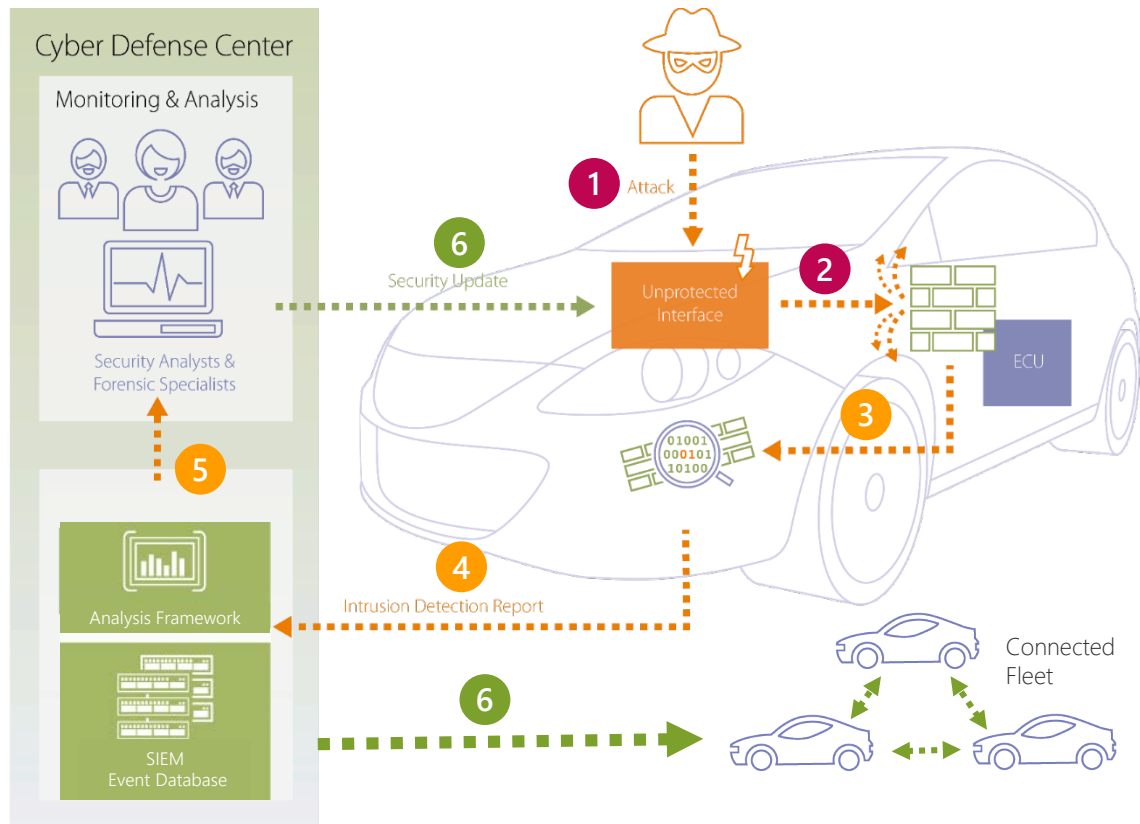


Ambiguous border – Where is the (secured) in-vehicle domain?

The former, natural separation (caused by the application of different network technologies within and beyond the car) will be less strict in nG EE-Architectures. While separation is still a meaningful and recommended concept, implementation becomes very challenging for upcoming use-cases.

- End2End protection vs. Filtering/IDS
 - Many novel use-cases require end2end protected communication (e.g., privacy or IP)
 - Firewalls and IDS may not be able to inspect
 - An exploit of a potential vulnerability become effective deeply inside the EE-Architecture
- Local interfaces (e.g., Bluetooth, WiFi)
 - Are another (while known) attack avenue

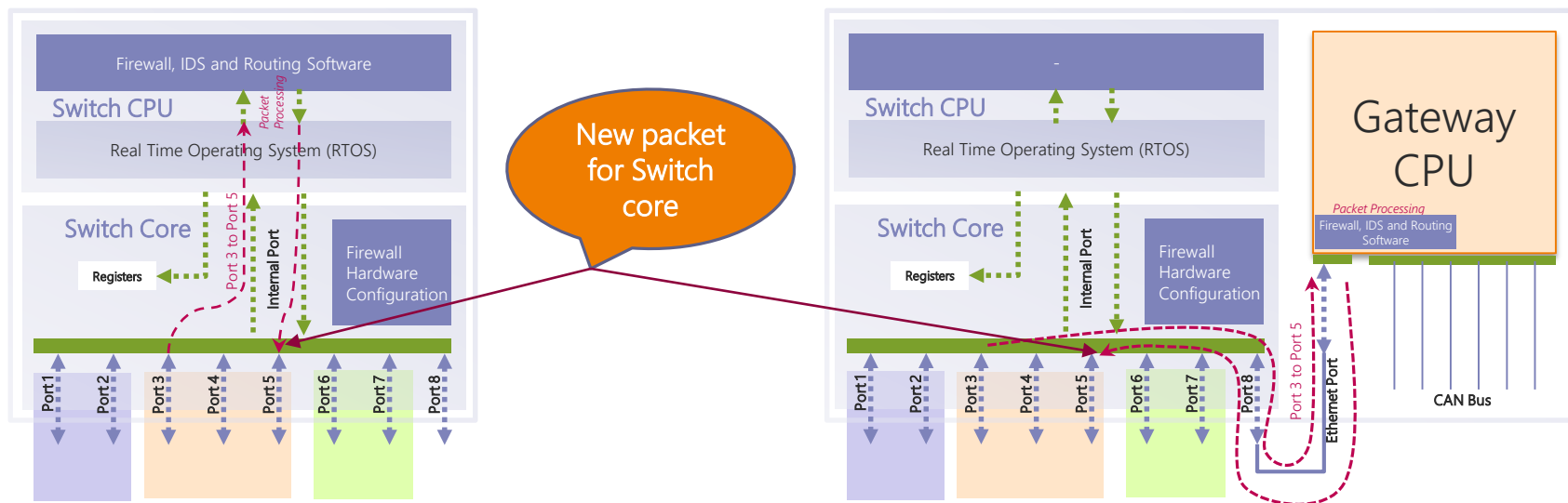




- 1 Attack:** Misuse of **0-day exploit** in web browser
- 2 Security is not absolute:** The OEM's secure flashing **implementation was vulnerable** and the attacker was able to flash and run arbitrary code, e.g., in order to **send malicious signals**.
- 3 Firewall:** The filtering mechanisms blocks illegitimate signals, e.g, from an invalid source, and informs the IDS. **The attacker is not able to control other ECUs.**
- 4 Intrusion Detection:** The in-vehicle IDPS solution **detects the anomaly** (i.e., potential attack) on the in-vehicle network, it creates and sends an Intrusion Detection Report
- 5 Monitoring & Analysis:** The IDPS backend collects all anomaly reports from the vehicle fleet and enables security analysts and forensic specialist to analyze the attack and **identify the vulnerability**
- 6 Intrusion Prevention:** A security update to **remedy the vulnerability** will be deployed to the entire vehicle fleet

Real Life experience : Challenges/Solution

Switch thinks it's a new packet!



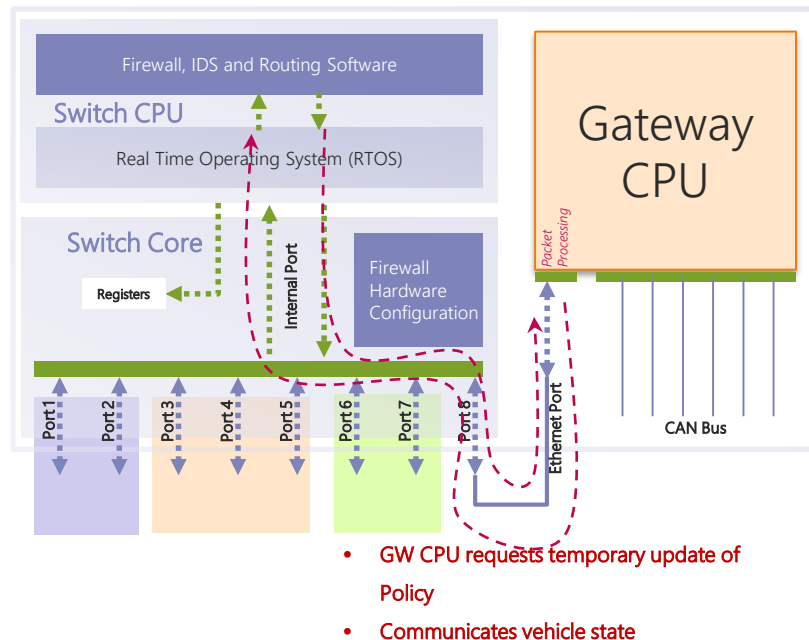
- Switch handles this processed packet as new packet
- Floods to all vlan members

Secure/Safe update of policy during runtime

- Host uC requests Firewall policy update during runtime e.g. activate a rule during diagnostic session
- Policy needs to be linked to one or multiple vehicle states
- Is the message requesting policy update authentic and integrity protected?

New requirements?

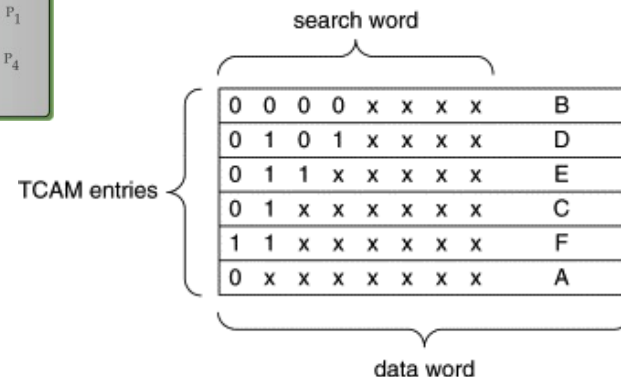
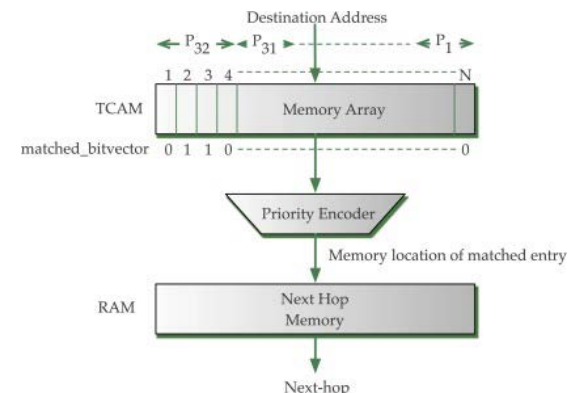
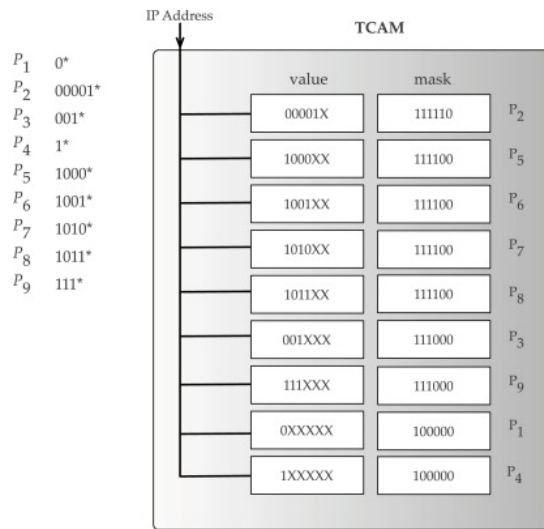
- HSM inside switch
- Encryption/Decryption module in Switch hardware or CPU



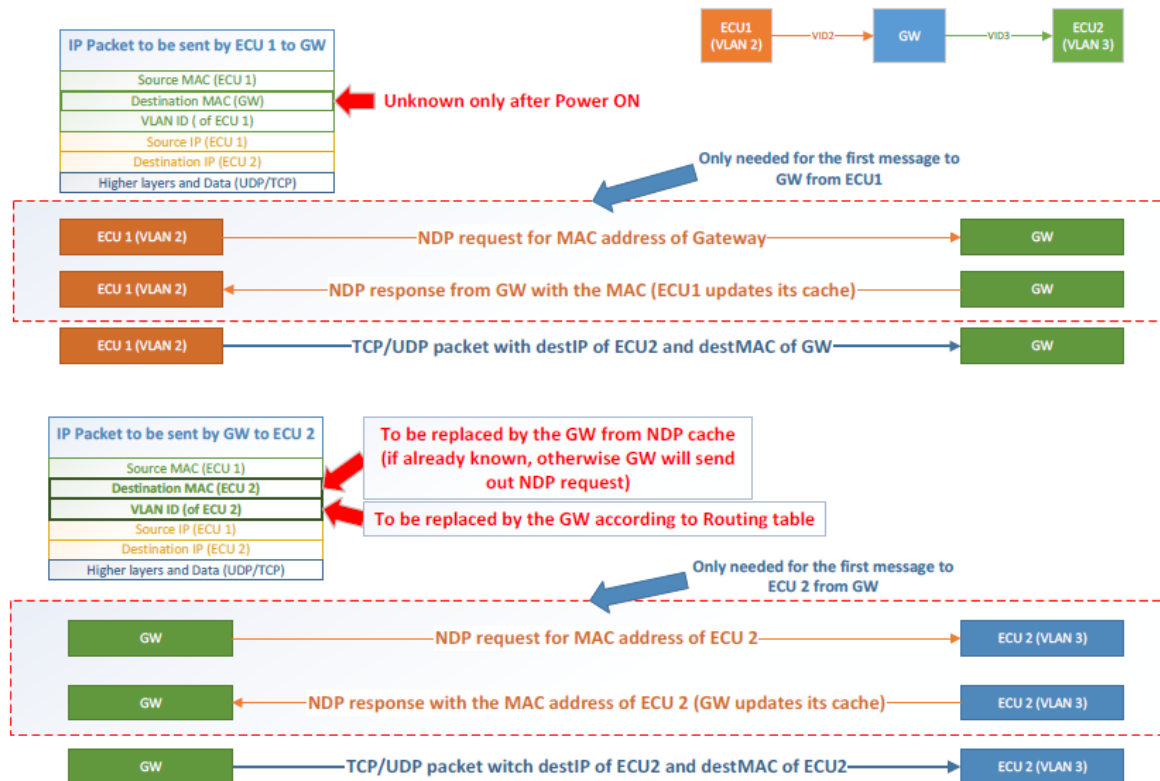
- TCAM is just a memory
- A whitelist/blacklist entry can match multiple TCAM rules but it will hit the first rule from top
- More complexity when TCAM hardware rules are linked to firewall software
- Unexpected network behavior if the TCAM policy is updated dynamically during runtime

Best practice

- Sorting of data before configuration
- Automatic rule generation
- Sanity check of configuration if rules updated dynamically



- End to End NDP request is not allowed by ECU's
- MAC address translation for every message adds latency

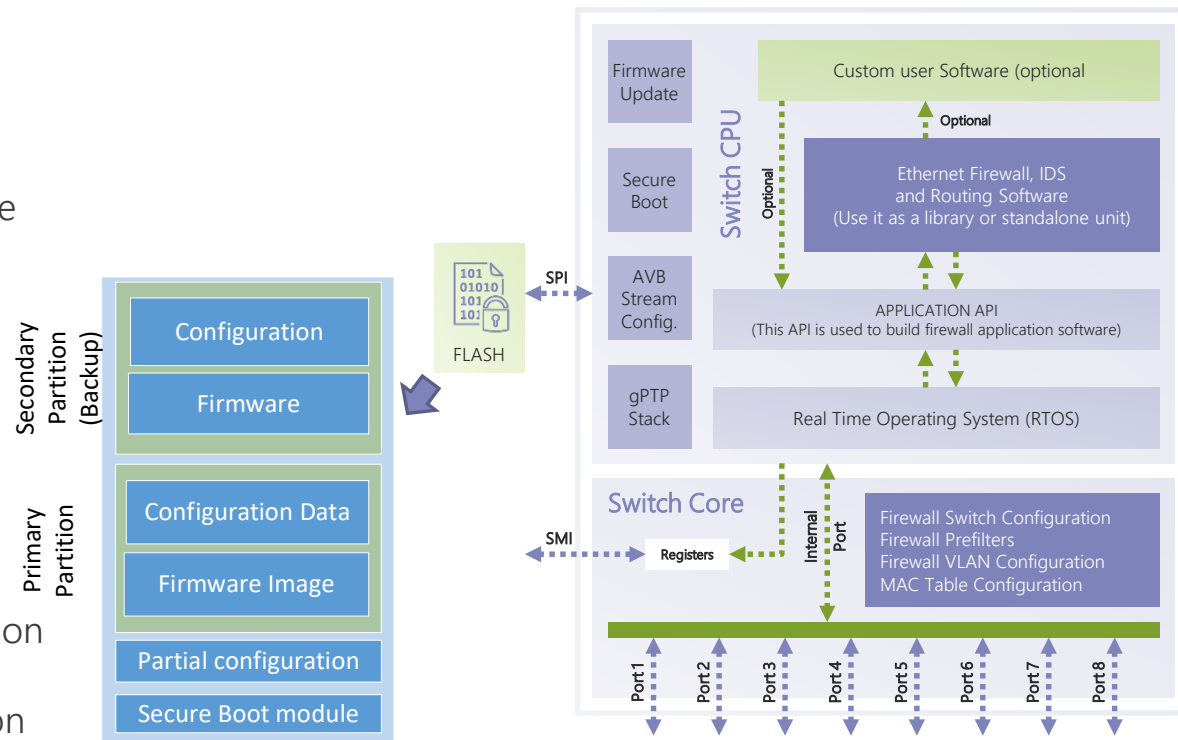


* NDP:Neighbour Discovery Protocol

- Switch needs to store secure configuration
- Boot over SPI flash could be slow
- Boot over Ethernet requires the host CPU to boot first
- Challenging start-up time requirements

Possible solutions

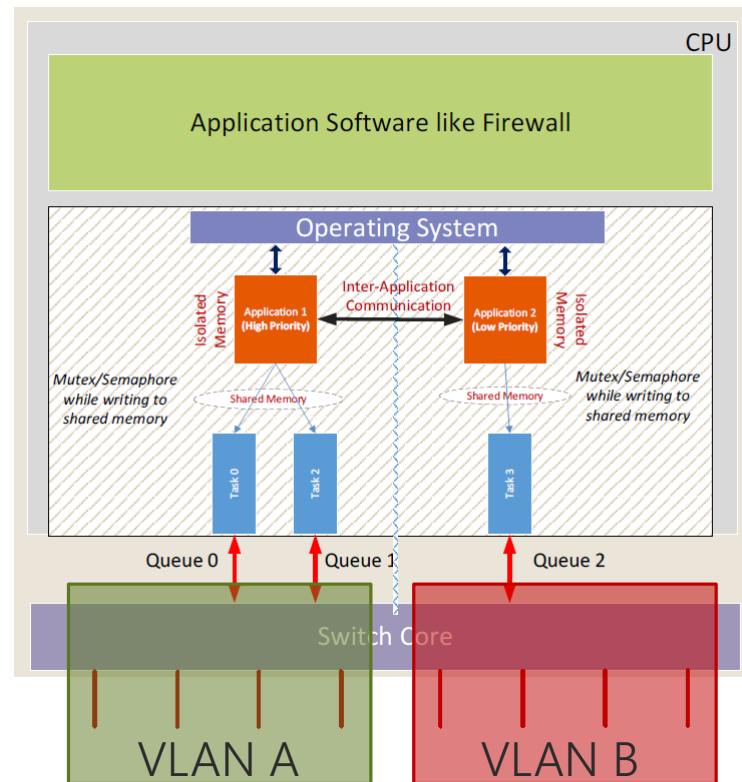
- Secure boot
- Encrypted boot
- Secure key storage
- Hardware encryption/decryption engine
- Loading of partial configuration followed by full configuration



- Zone separation can be implemented using VLANs
- Software memory separation easily possible in host CPU

Best practice

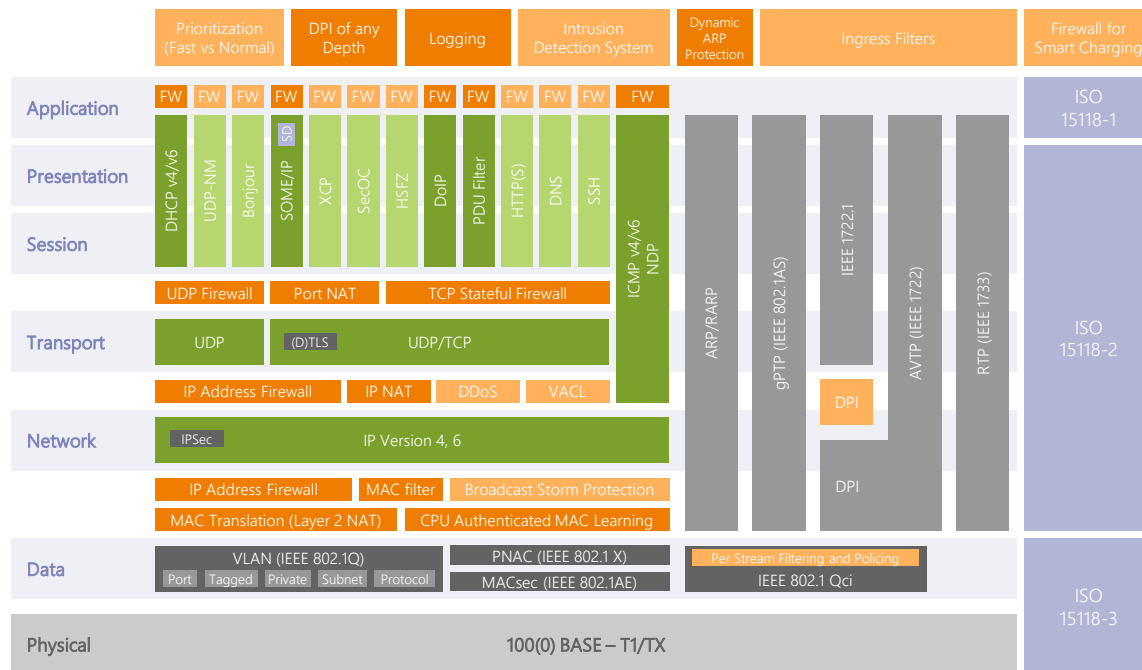
- Try to have software traffic separation also in switch CPU
- Helpful typically for traffic from Untrusted port like DoIP
- No interference on normal communication if traffic flooding on untrusted port



Real Life experience : Challenges/Solution

Boundary between Firewall and IDS on Ethernet

- Ethernet has too many protocols
- Has bigger header size compared to CAN therefore needs more time to inspect header
- Latency/Bandwidth is a problem when inspecting headers at higher layer
- What should be the boundary between IDS and Firewall?



FIREWALL

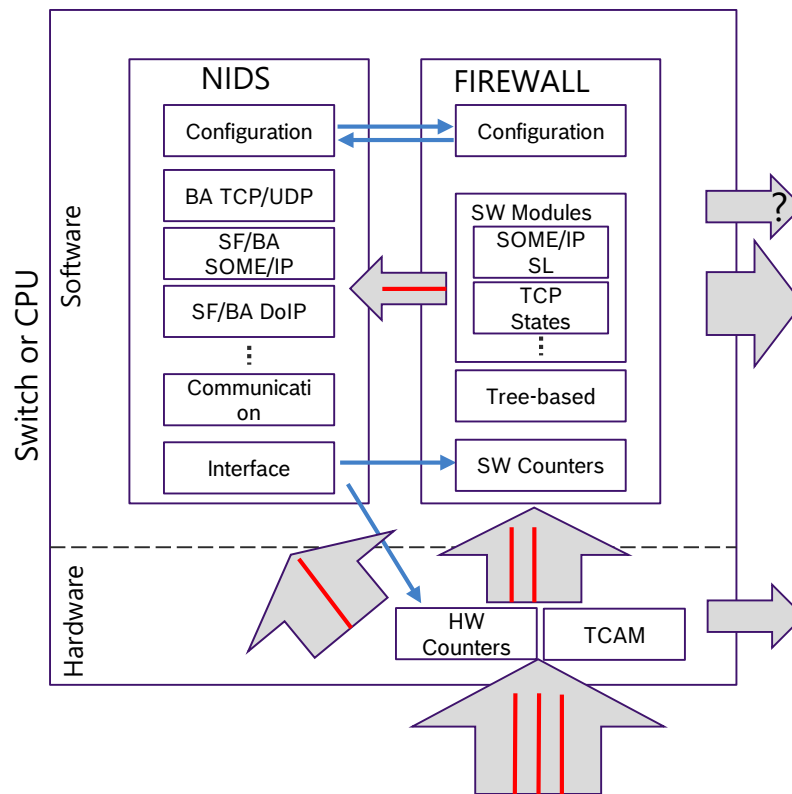
- "Fast Lane" very little delay in processing packets
- Stateless SOME/IP can be part of the fast lane, because we can drop packets

IDS

- "Slow Lane"
- Behavioral Analysis (BA) on TCP/UDP
- Detailed logging
- Application layer inspection (SOME/IP, DoIP etc.)

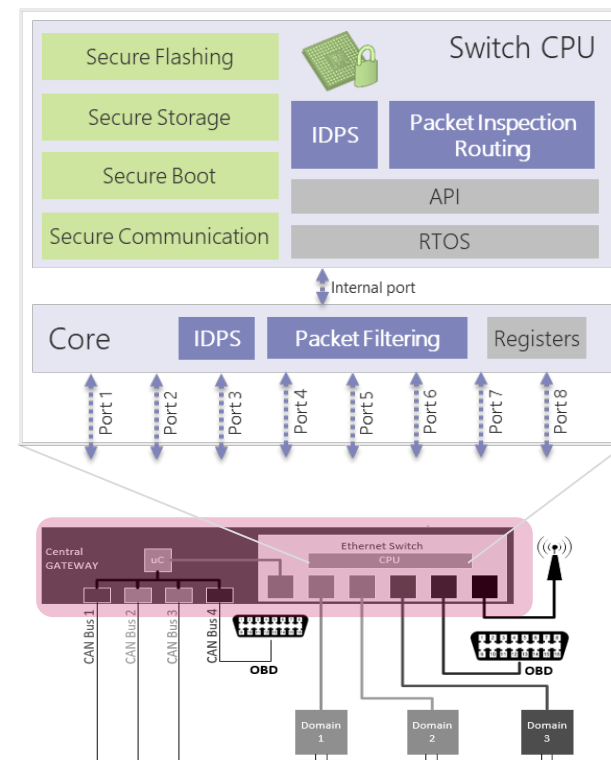
Where to implement

- Implement load balancing and distribution
- Do as much as possible in the switch, rest in external microcontroller

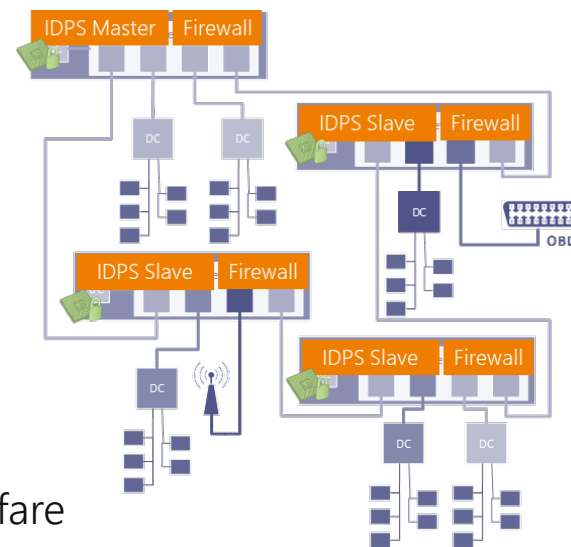


Implementation on Ethernet Switch Processor

- **No interference** with host microcontroller or embedded ECU
- **High performance** can be achieved with a good hardware/software co-design
- Application of **security measures** on switch controller using the integrated hardware security features
 - E.g., secure boot, secure key storage
- **Secure update** configuration of update
- **Secure and central management** of firewall, routing, and TSN/AVB configuration
 - Complete packet flow can be maintained from one place



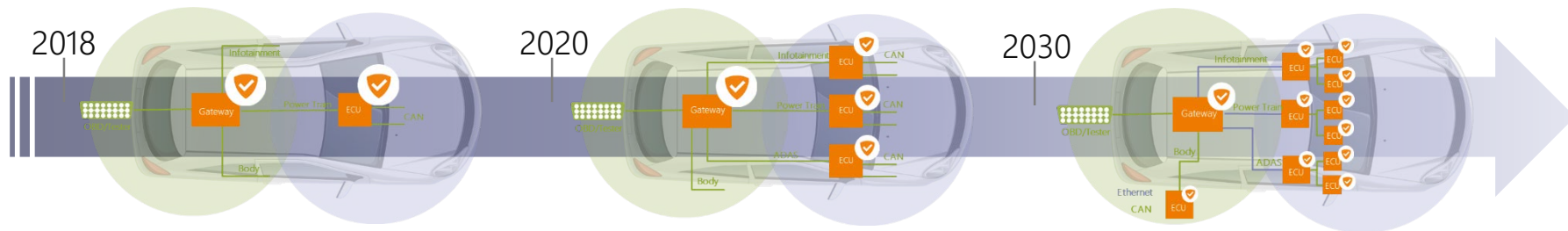
- **Distribution:** Development of a (fully) distributed in-vehicle IDPS and Firewall solution
- **Scalability:** Load-balancing on arbitrary E/E-Architectures
- **Dynamic:** Adaptable configuration considering use-cases as, e.g., MAC address learning and IEEE 802.1X
- **Actuality:** Integration of new standardizations (e.g., TSN) or additional protocols possible
- **Machine Learning:** Sophisticated anomaly detection
- **Fleet Monitoring:** Maintain an overview about the fleet's welfare
- **Protection:** Real-time protection and reaction considering safety concerns
- **Flexibility:** secure updates of Firewall/IDPS rulesets able to support use-cases as, e.g., variant management and feature activation



Development of a (fully) distributed in-vehicle IDPS

Self-learning intrusion detection mechanisms for Automotive Ethernet

Support for non μ C based platforms, e.g. POSIX RTEs (Linux or QNX, cf. Adaptive Autosar)

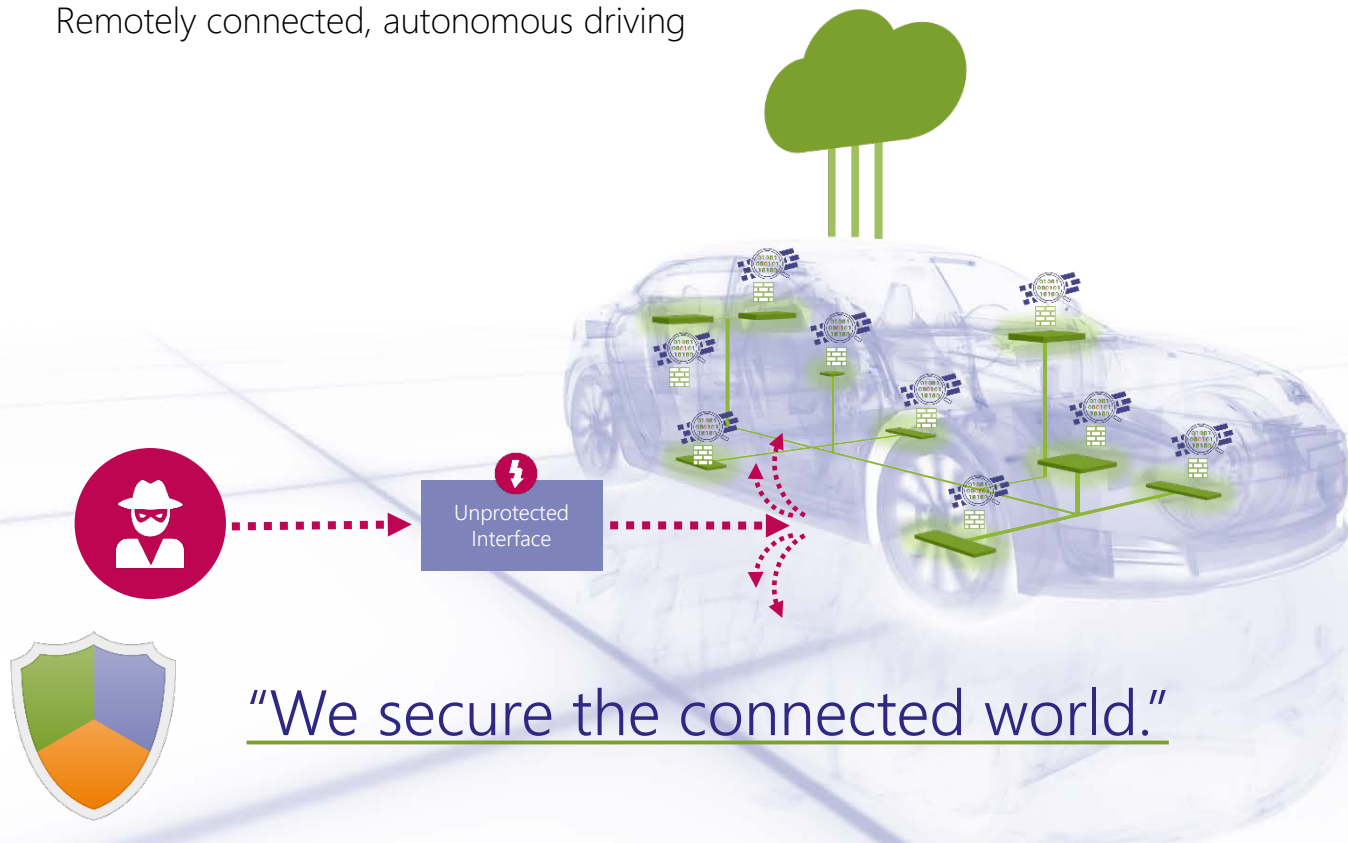


- Central rule-based IDS (for single ECU instance)
- Most likely on gateways or other μ C based ECUs
- Distributed rule-based IDS
- Collaboration and load-balancing between multiple IDS instances in the vehicle
- Distributed self-learning IDS
- Multi-Network and Multi-Platform distribution among heterogen ECU architectures

Future IDPS will be a fully distributed (virtually installed on every ECU) multi-platform solution

Remotely connected, autonomous driving

QUESTIONS?





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