



Open-Access Interoperability Standards for Simulation and Test of Autonomous Systems

Martin Krammer

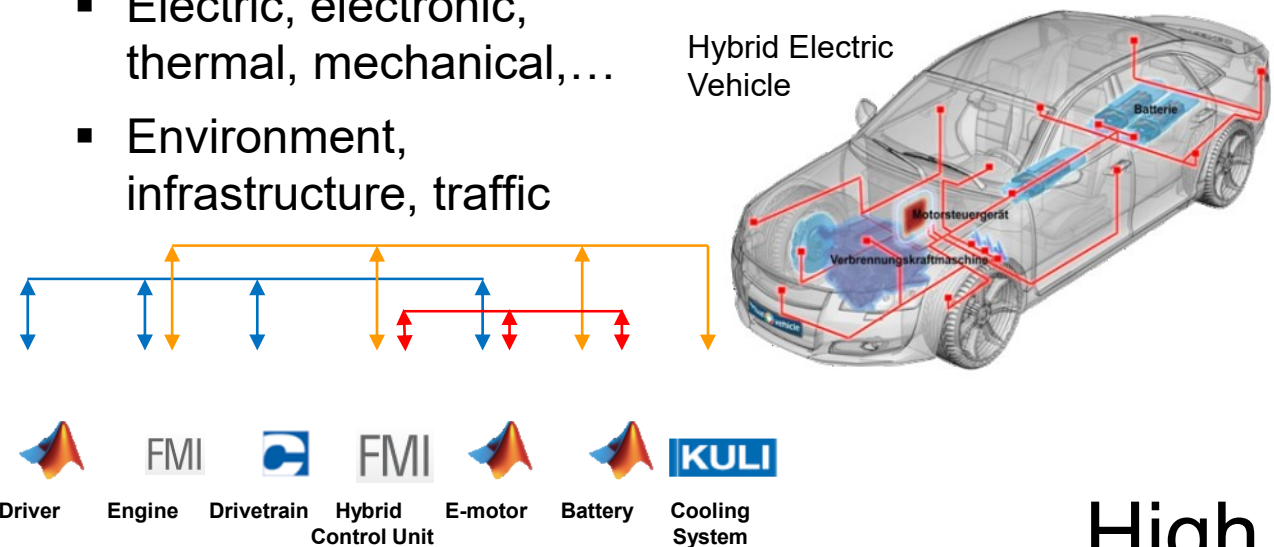
S1: Hitting the safety spot – but secured

Open-Access Interoperability Standards for Simulation and Test of Autonomous Systems

- Introduction
- Motivation & Need for Interoperability Standards
- Functional Mockup Interface (FMI)
- Distributed Co-Simulation Protocol (DCP)
- Modelica Association
- Conclusion

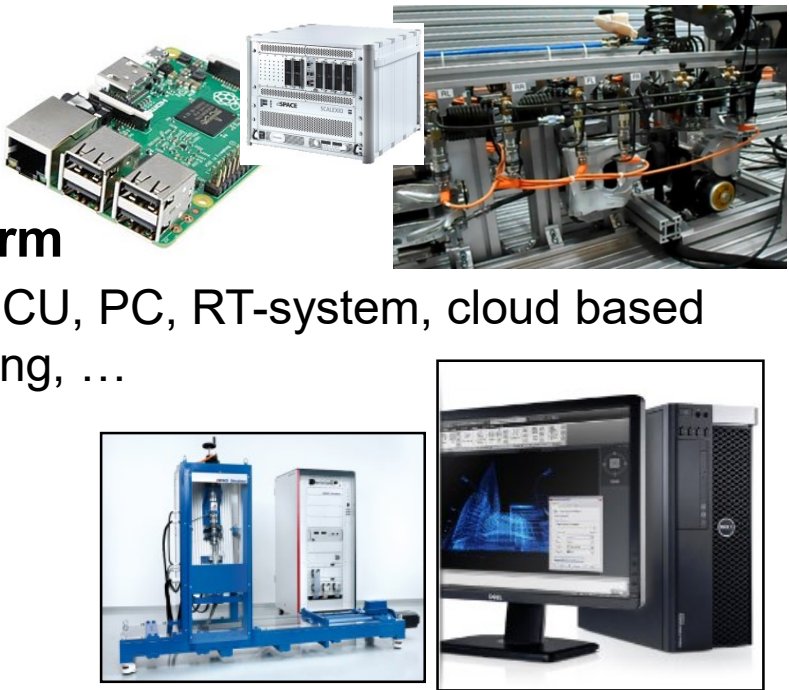
Multi-domain development

- Electric, electronic, thermal, mechanical,...
- Environment, infrastructure, traffic



Multi-platform

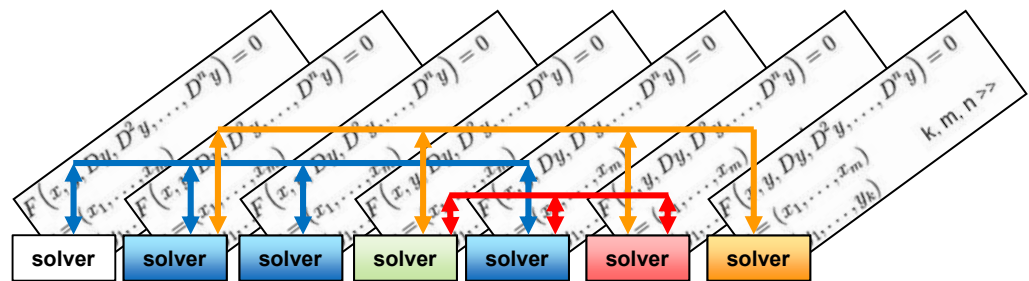
- ASIC, ECU, PC, RT-system, cloud based computing, ...



High diversity!

Multi-data

- Solvers, rates, steps, exchange formats and data structures



Multi-tool, multi-vendor

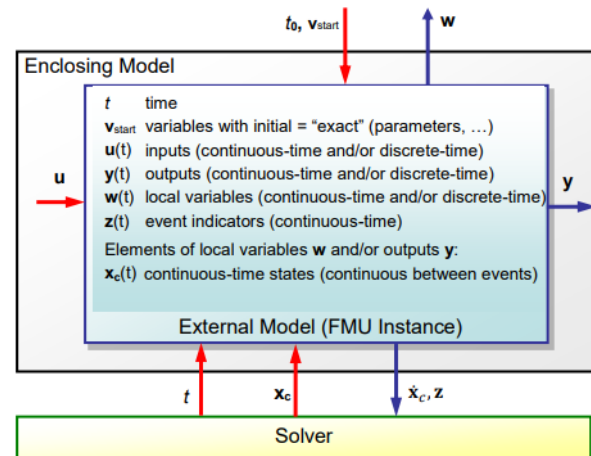


What is the Functional Mock-Up Interface?

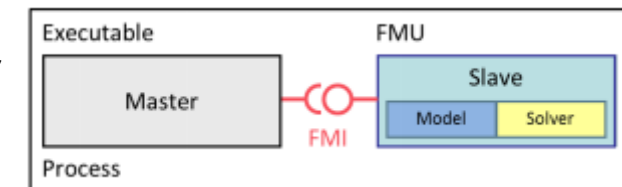
- Emerged out of ITEA 2 Modelisar project (2002)
- Developed as a *Modelica Association Project*
- <https://fmi-standard.org>
- FMI 2.0 released in 2014
- Supported by 100+ tools
- Focuses on positive system operation, intended functionality at the interface

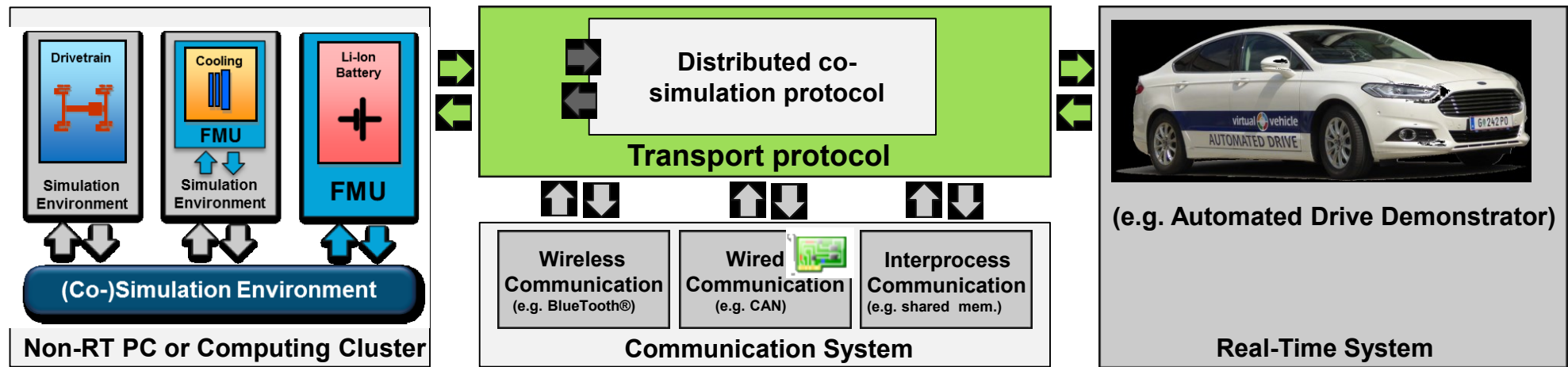


FMI for Model Exchange



FMI for Co-Simulation





FMI 2.0 specification p.93

In its most general form, a tool coupling based co-simulation is implemented on distributed hardware with subsystems being handled by different computers with maybe different OS (cluster computer, computer farm, computers at different locations). The data exchange and communication between the subsystems is typically done using one of the network communication technologies (for example MPI, TCP/IP). The definition of this communication layer is not part of the FMI standard. However distributed co-simulation scenarios can be implemented using FMI as shown in Figure 9.

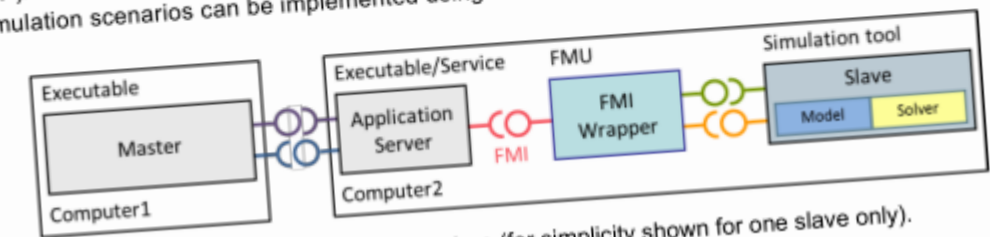
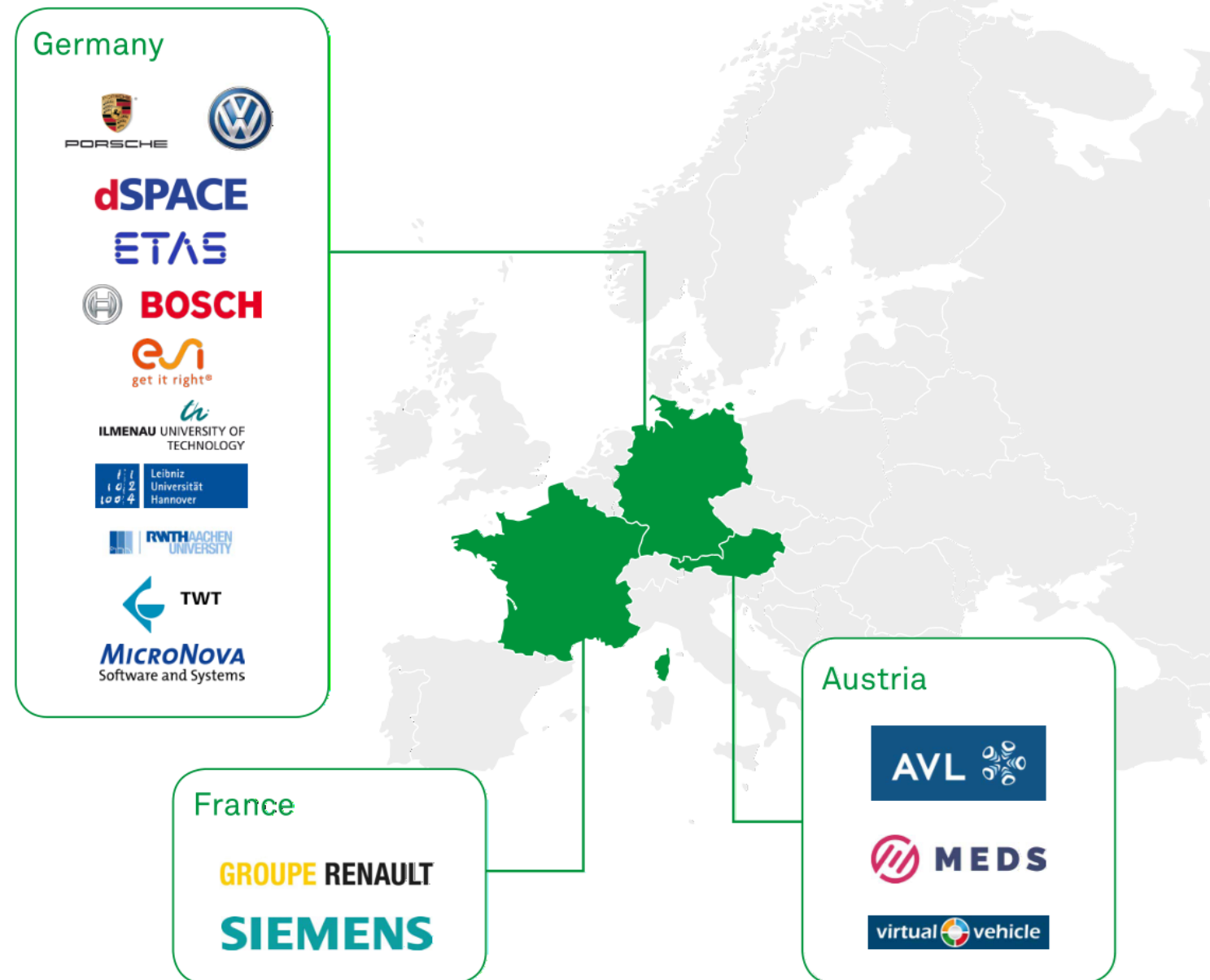
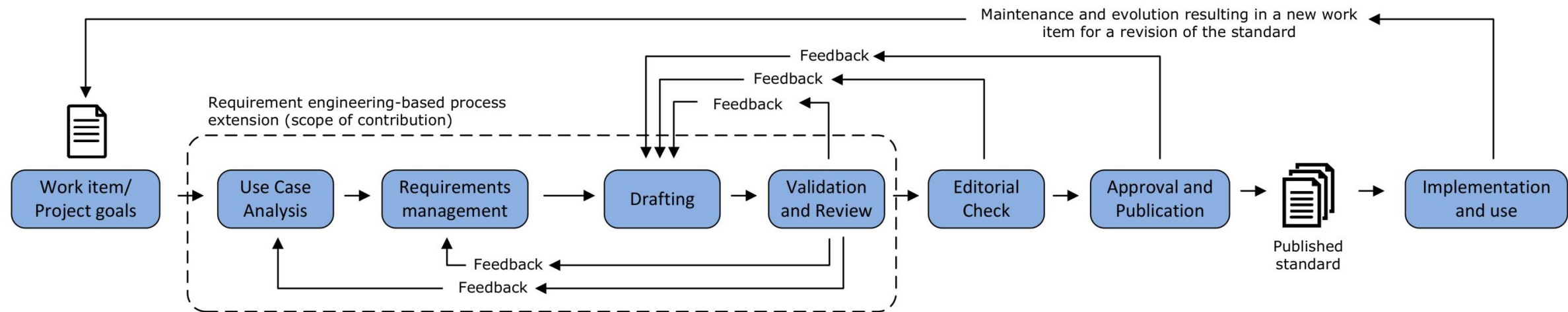


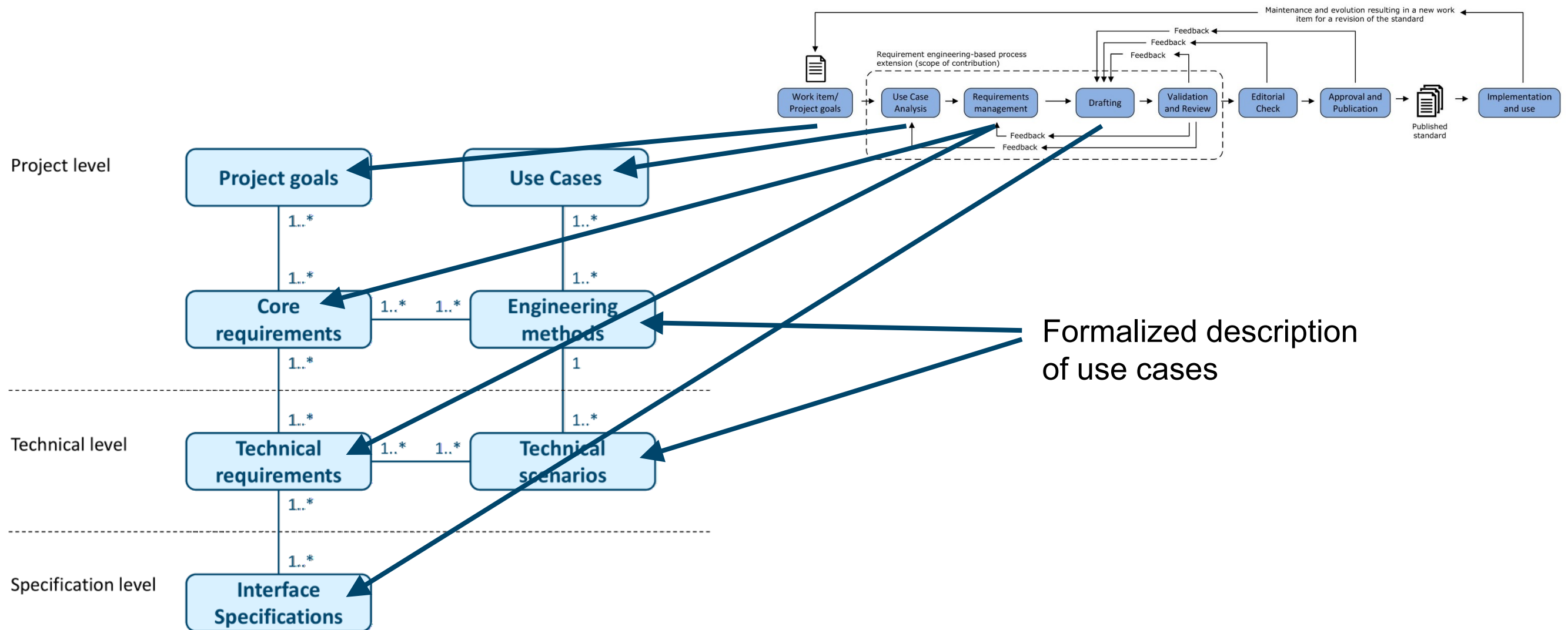
Figure 9: Distributed co-simulation infrastructure (for simplicity shown for one slave only).

- *Advanced Co-Simulation Open System Architecture*
- ITEA 3
- Duration: 09/2015-08/2018
- Costs: 8,123k€
- Effort: 60 PY

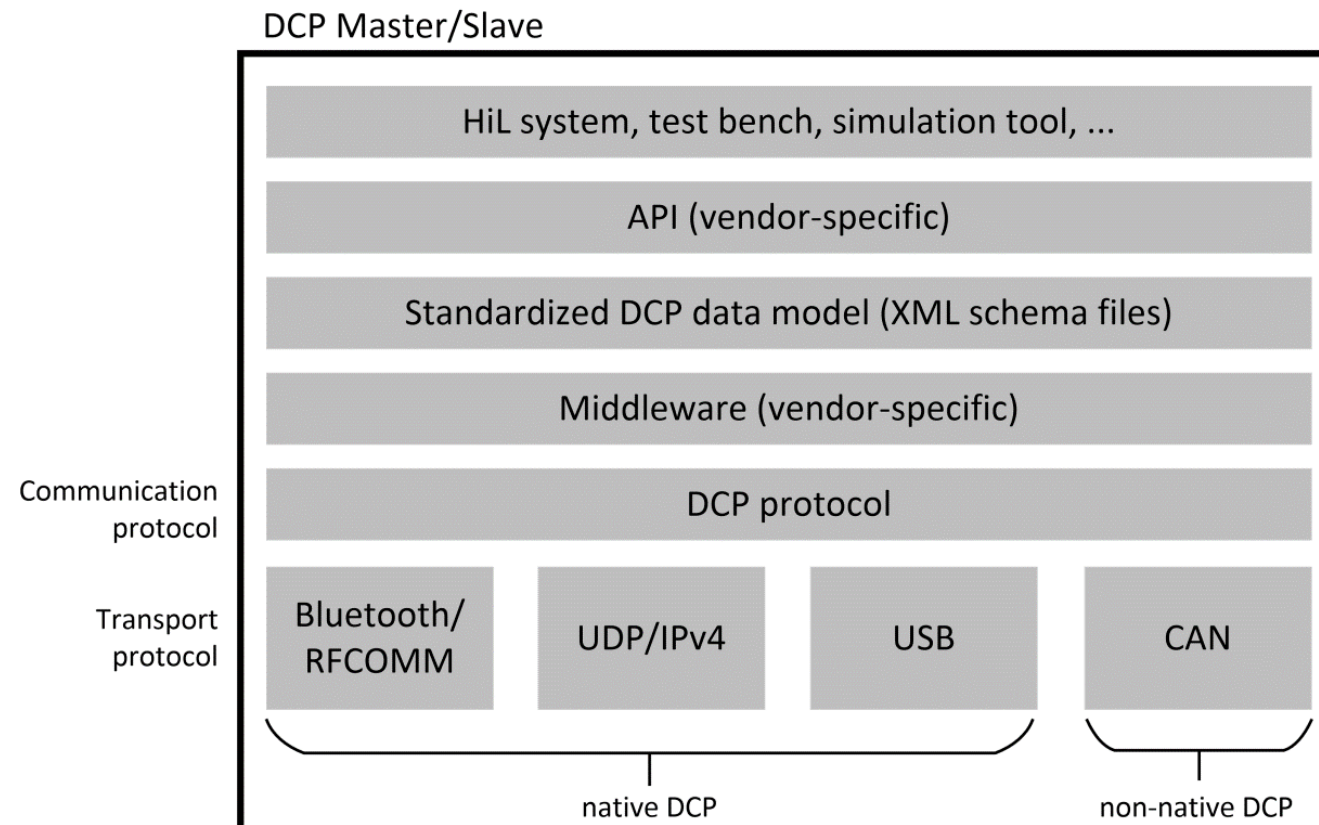


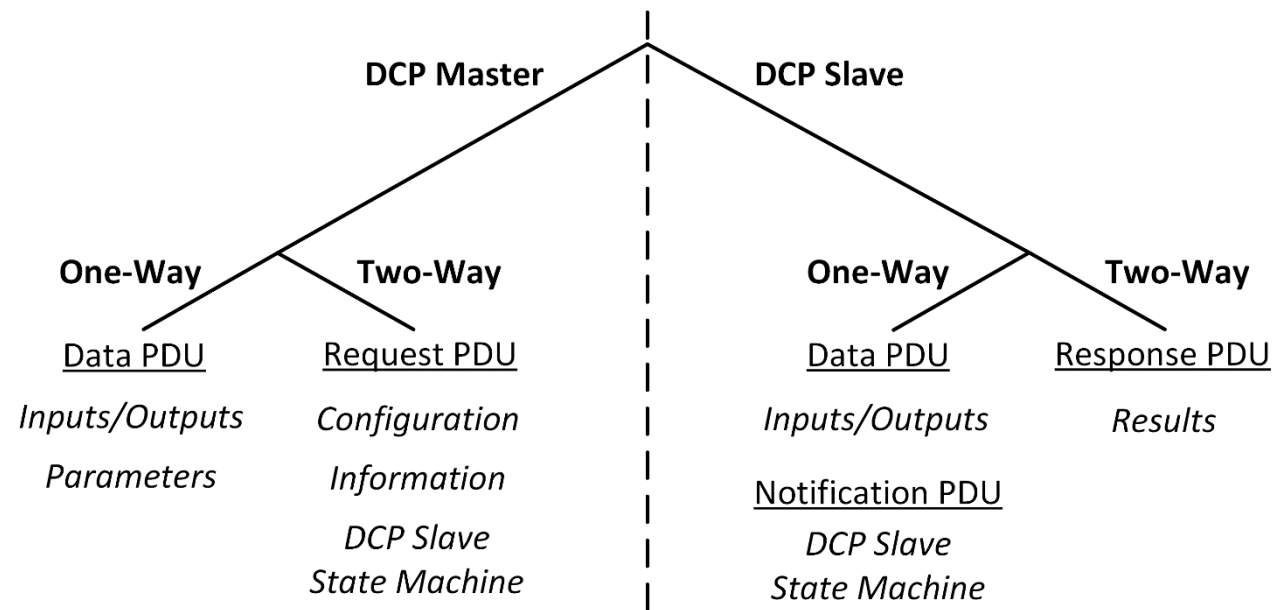


Krammer, Martin, Nadja Marko, and Martin Benedikt. 2018. "Requirements Engineering for Consensus-Oriented Technical Specifications." In *Proceedings - 2018 IEEE 26th International Requirements Engineering Conference, RE 2018*, 315–24. Banff, Alberta, Canada. <https://doi.org/10.1109/RE.2018.00039>.



Krammer, Martin, Nadja Marko, and Martin Benedikt. 2016. "Interfacing Real-Time Systems for Advanced Co-Simulation - The ACOSAR Approach." In *CEUR Workshop Proceedings*, edited by Catherine Dubois, Francesco Parisi-Presicce, Dimitris Kolovos, and Nicholas Matragkas, 1675:32–39. Vienna, Austria: Dubois, Catherine Parisi-Presicce, Francesco Kolovos, Dimitris Matragkas, Nicholas.





				DCP Frame																			
				type_id	pdu_seq_id	resp_seq_id	sender	receiver	param_id	data_id	pos	target_vr	source_vr	source_data_type	transport_protocol	state_id	numerator	denominator	steps	op_mode	error_code	log_category	
Protocol Data Unit (PDU)	Control	Request	Configuration (CFG)	CFG_set_time_res	0x20	y			y							y	y						
				CFG_set_steps	0x21	y			y		y												
				CFG_config_input	0x22	y			y		y									y			
				CFG_config_output	0x23	y			y		y	y	y										
				CFG_config_clear	0x24	y			y		y	y		y									
				CFG_set_target_network_information	0x25	y			y														
				CFG_set_source_network_information	0x26	y			y		y				y								
				CFG_set_parameter	0x27	y			y		y				y								
				CFG_set_config_tunable_parameter	0x28	y			y					y									
				CFG_set_param_network_information	0x29	y			y	y		y			y								
	State change (STC)	CFG_set_logging	0x2A	y			y	y					y										
		CFG_set_scope	0x2B	y			y													y	y		
		STC_register	0x01	y			y		y														
		STC_unregister	0x02	y			y						y					y					
		STC_configure	0x03	y			y						y										
		STC_initialize	0x04	y			y						y										
		STC_run	0x05	y			y						y										
		STC_reinitialize	0x06	y			y						y										
		STC_do_step	0x07	y			y						y										
		STC_send_outputs	0x08	y			y						y										
	Information (INF)	STC_stop	0x09	y			y						y				y						
		STC_reset	0x0A	y			y						y										
		INF_state	0x80	y			y						y										
	Response (RSP)	INF_error	0x81	y			y																
		INF_log	0x82	y			y																
		RSP_ack	0xB0		y	y														y			
		RSP_nack	0xB1		y	y																	
		RSP_state_ack	0xB2		y	y																	
RSP_error_ack		0xB3		y	y													y					
RSP_log_ack		0xB4		y	y							y											
Notification (NTF)	NTF_state_changed	0xE0			y													y					
	NTF_log	0xE1			y																		
Data (DAT)	DAT_input_output	0xF0	y									y											
	DAT_parameter	0xF1	y					y															

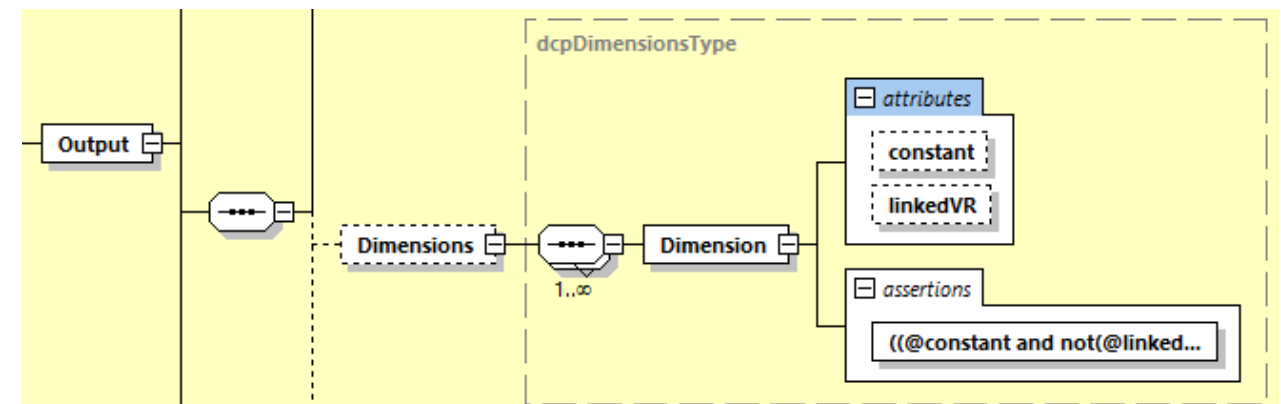
Binary/String

Position	n	n+1	n+2	n+3
PDU _{Bin}	0 0 0 0 0 1 0 0	0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0
PDU _{Hex}	0x04	0x00	0x00	0x00

Position	n+2	n+3	n+4	n+5
PDU _{Bin}	0 0 1 1 1 0 0 1	1 1 1 0 0 1 1 0	0 0 1 0 1 0 0 1	1 1 0 1 0 0 1 0
PDU _{Hex}	0x39	0xE6	0x29	0xD2

Arrays – data structure containing collection of variables of same type

Variables may have multiple dimensions



Operating mode	Description
Soft real-time (SRT)	Synchronous to absolute time, tolerant to RT violations
Hard real-time (HRT)	Synchronous to absolute time, intolerant to RT violations
Non-real-time (NRT)	Independent of absolute time

A typical simulation cycle

- Phase 1: Registration
- Phase 2: Configuration
- Phase 3: Initialization
- Phase 4: Running
- Phase 5: Computation/Sending (NRT)
- Phase 6: Stopping
- Error handling

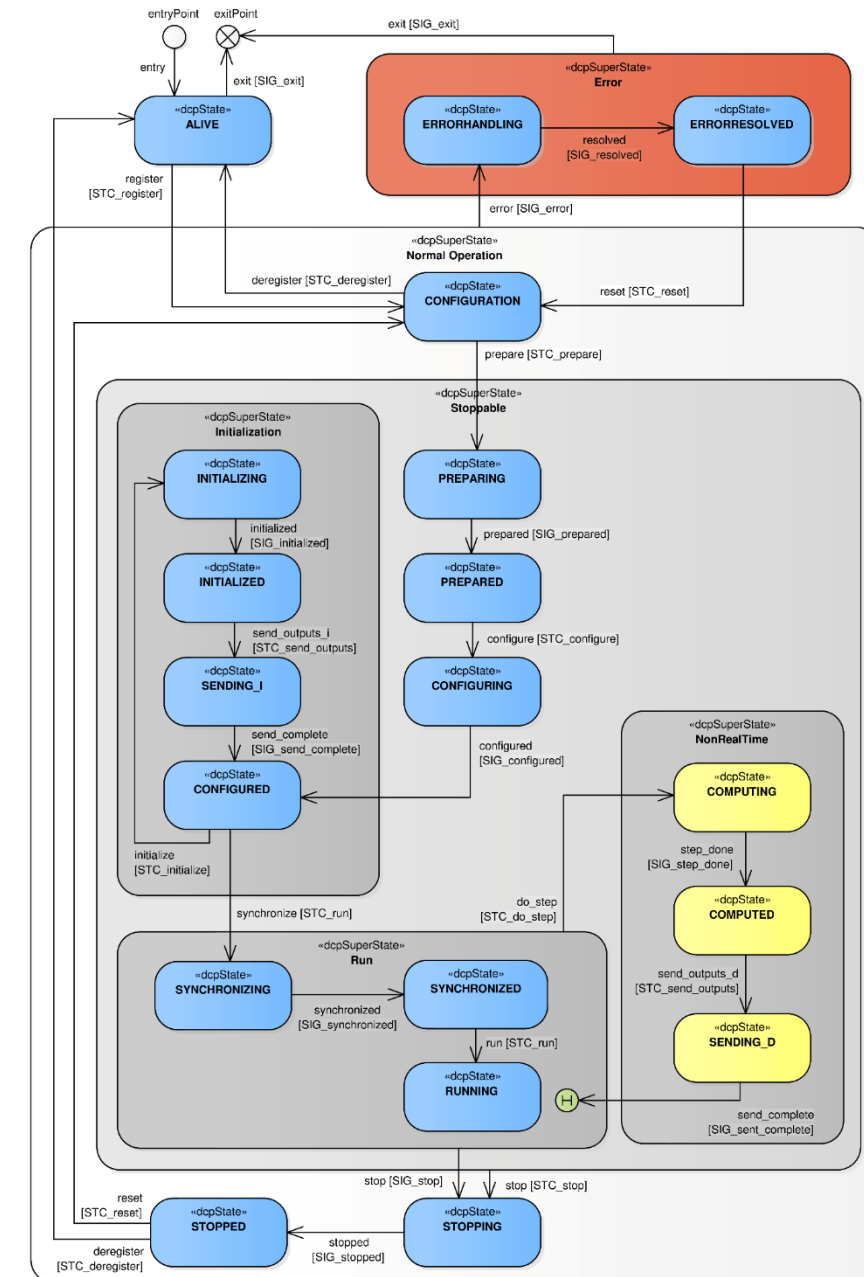
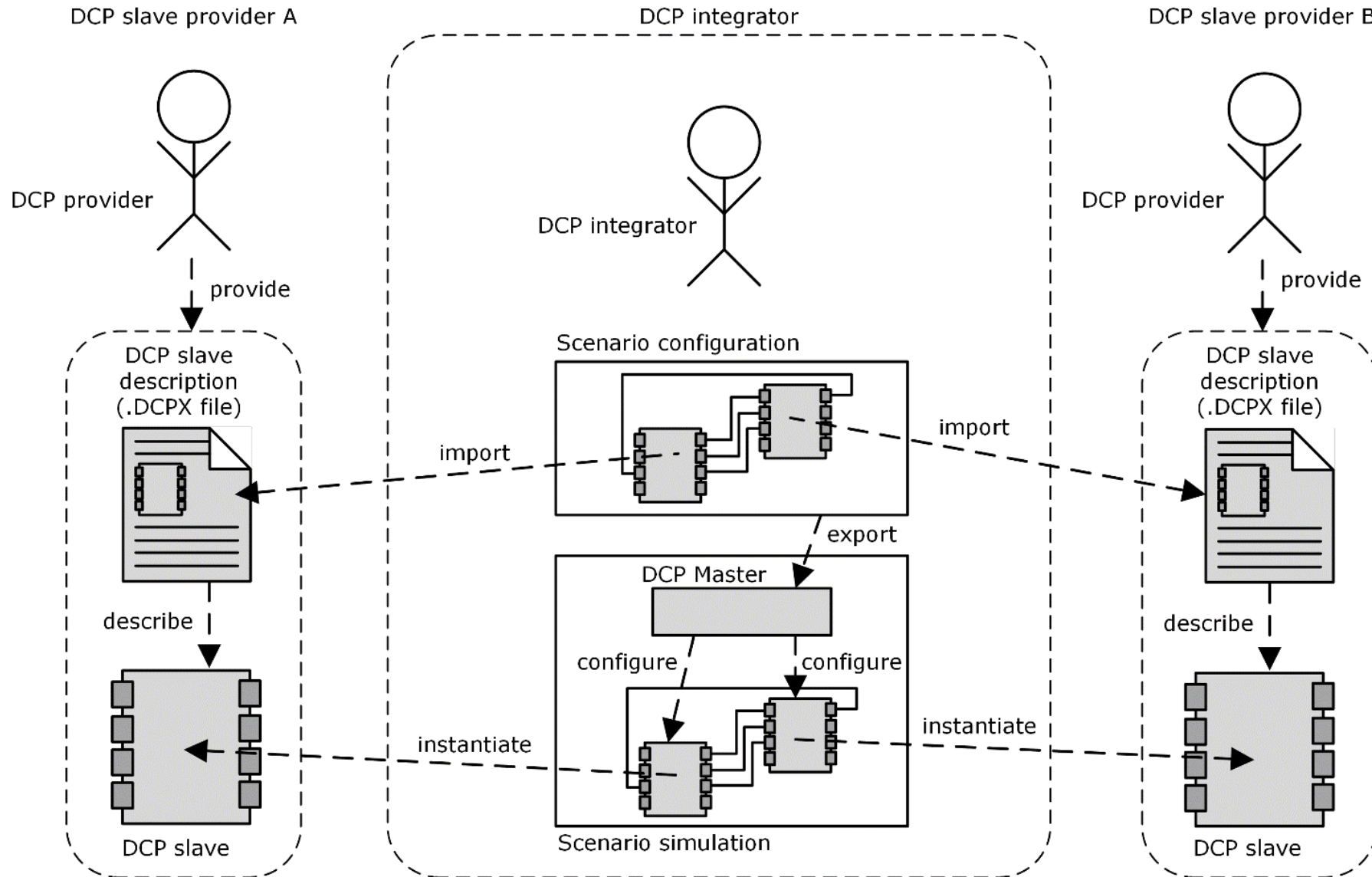
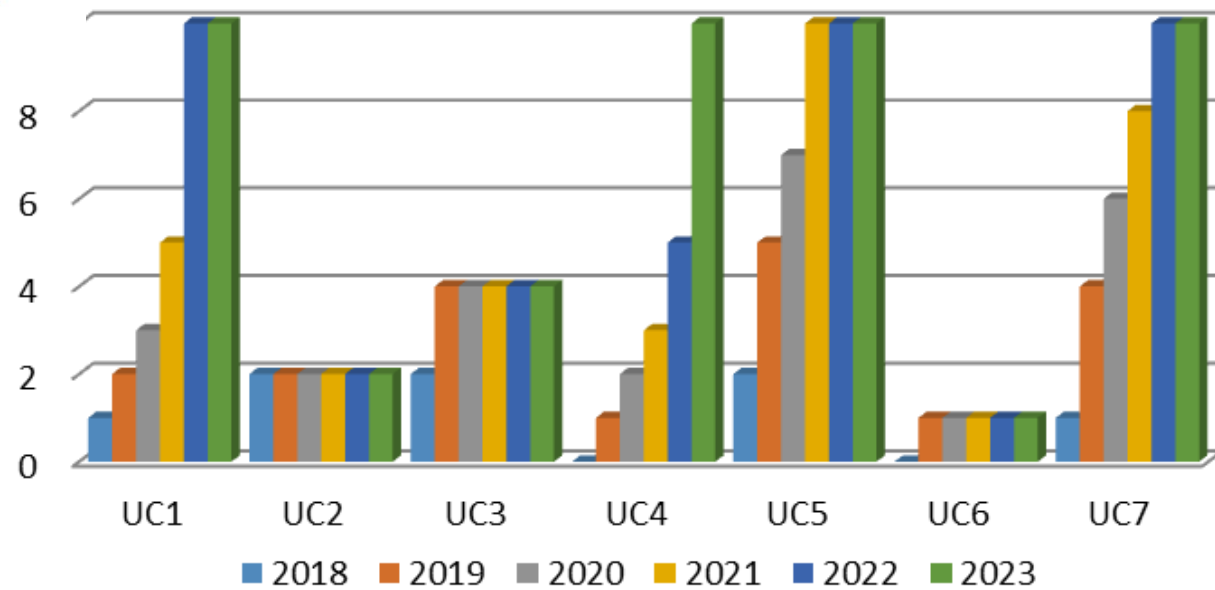


Image source: DCP specification v1.0 RC 2





#UseCase over Time



➔ **13.000 days / 60 PY**
of integration effort saved

➔ **~5-7 Mio €**
of integration effort saved

➔ **Billions € global**
of integration effort saved



The DCP 1.0-RC1 was submitted to Modelica Association

- Non-profit, non-governmental organization, since 1996
- Members from Europe, North America and Asia
- Open access standards
- Open source software
- Addressing cyber physical systems

www.modelica.org

Accepted as Modelica Association Project (MAP) in July 2018

DCP Version 1.0 was released on March 4 2019

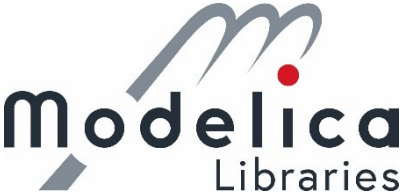
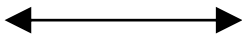


- **CC-BY-SA 4.0 license**  
 - Open access **DCP 1.0 specification** document,
- **BSD-3 license**
 - DCP slave description XML schema files
 - DCP CAN mapping
 - DCP reference implementation,
 - DCP Tester
 - DCP Test Generator

www.dcp-standard.org



Modeling and Simulation
e.g. SimulationX, Modelon,...

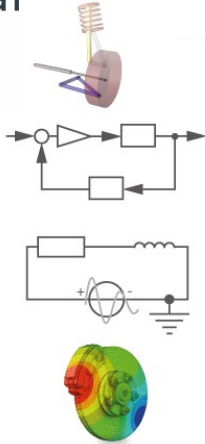




Interoperability standards

ssp System Structure & Parameterization
Version 1.0 released
Description of overall simulation scenarios

dcp Distributed Co-Simulation Protocol
Version 1.0 released
Distributed/RT co-simulation

fmi Functional Mock-Up Interface
FMI 3.0 coming up
Ports and icons
Binary data
Intermediate outputs
Hybrid co-simulation



„The Distributed Co-Simulation Protocol for the Integration of Real-Time Systems and Simulation Environments“

Martin Krammer, Martin Benedikt, Torsten Blochwitz, Khaled Alekeish, Nicolas Amringer, Christian Kater, Stefan Materne, Roberto Ruvalcaba, Klaus Schuch, Josef Zehetner, Micha Damm-Norwig, Viktor Schreiber, Natarajan Nagarajan, Isidro Corral, Tommy Sparber, Serge Klein and Jakob Andert

Krammer, Benedikt, Blochwitz, Alekeish, Amringer, Kater, Materne, Ruvalcaba, Schuch, Damm-Norwig, Schreiber, Nagarajan, Corral, Sparber, Klein and Andert

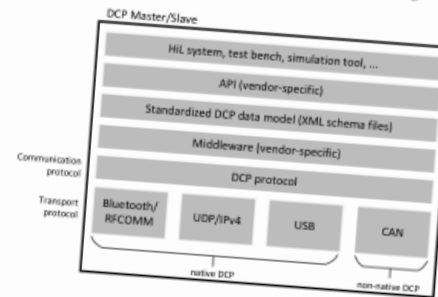


Figure 1: DCP master/slave architecture

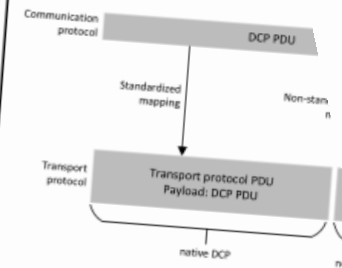


Figure 2: DCP mapping

5 OPERATING MODES

The introduced communication protocol makes it possible to interconnect simulation tools and real-time systems of different vendors, at the same time covering different time domains, namely non-real-time and hard real-time. An DCP slave needs to support at least one of the operating modes listed

Operating Mode	Time Domain	Description
NRT	Non-real-time	The simulation time is independent from the wall-clock time - it can be faster or slower. The completion of a simulation step by a DCP slave is notified to the DCP master.
SRT	Soft real-time	The simulation time should be synchronous to wall-clock time. The DCP slave tries to meet deadlines for all output ports. If deadlines are not met, the DCP slave may continue operation or may transit to the error state.
HRT	Hard real-time	The simulation time is synchronous to wall-clock time. The DCP slave must meet specific deadlines for all output ports. If deadlines are not met, the DCP slave shall transit to the error state.

Table 2: DCP supported operating modes

THE DISTRIBUTED CO-SIMULATION PROTOCOL FOR THE INTEGRATION OF REAL-TIME SYSTEMS AND SIMULATION ENVIRONMENTS

Martin Krammer, Martin Benedikt
VIRTUAL VEHICLE Research Center
Graz, Austria
{martin.krammer,martin.benedikt}@v2c2.at

Nicolas Amringer
dSPACE GmbH
Paderborn, Germany
namringer@dspace.de

Stefan Materne, Roberto Ruvalcaba
TWT GmbH
Stuttgart, Germany
{stefan.materne,roberto.ruvalcaba}@tw-gmbh.de

Micha Damm-Norwig
Ks.MicroNova GmbH
Kassel, Germany
micha.damm-norwig@micronova.de

Natarajan Nagarajan
ETAS GmbH
Stuttgart, Germany
natarajan.nagarajan@etas.de

Tommy Sparber
Spath Micro Electronic Design GmbH
Graz, Austria
t.sparber@meds.at

Torsten Blochwitz, Khaled Alekeish
ESI-ITI GmbH
Dresden, Germany
{torsten.blochwitz,khaled.alekeish}@esi-group.com

Christian Kater
Leibniz Universität Hannover
Hannover, Germany
kater@sim.uni-hannover.de

Klaus Schuch, Josef Zehetner
AVL List GmbH
Graz, Austria
{klaus.schuch,josef.zehetner}@avl.com

Viktor Schreiber
University of Ilmenau
Ilmenau, Germany
viktor.schreiber@tu-ilmenau.de

Isidro Corral
Robert Bosch GmbH
Stuttgart, Germany
Isidro.CorralPatino@de.bosch.com

Serge Klein, Jakob Andert
RWTH Aachen University
Aachen, Germany
{klein_se, andert}@vka.rwth-aachen.de

Krammer, Benedikt, Blochwitz, Alekeish, Amringer, Kater, Materne, Ruvalcaba, Schuch, Damm-Norwig, Schreiber, Nagarajan, Corral, Sparber, Klein and Andert

8 USE CASES AND TOOL SUPPORT

8.1 X-in-the-Loop Validation

This use case focuses on X-in-the-Loop based system design of a P2 hybrid powertrain less transition from virtual to real powertrain components through the development of co-simulation provides a virtual environment to support function development, comparison throughout different phases of a model based development process. This use case possibility to protect intellectual property.

The overall system has been implemented based on standardized interfaces according to the 2019. The simulation includes models of a combustion engine, a dual clutch transmission, the electrical control units (soft), the driver, and the associated soft electronic control units (soft) on test bench. The use case setup is shown in Figure 1.

more and more important in many industrial domains. It is considered to be a key technology for the development and shortening time-to-market. Co-simulation is a particularly important part of the development and operation of distributed systems. In practice the integration and coupling of different simulation environments is mostly no standardized.

Automated driving demands new approaches for test

Virtual, real and mixed approaches call for adequate standards

The DCP closes an FMI technology gap

Lightweight specification, efficient execution

Modelica Association maintains open access standards

Supplied by open source software

QUESTIONS?

Martin Krammer

martin.krammer@v2c2.at

